

Discussion

Aggregate Productivity with Heterogeneous Agents

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This Paper

- ▶ This paper proposes a **welfare-based measure of aggregate productivity with heterogeneous individuals**
- ▶ Structure
 1. Lump-sum transfers
 2. Costly transfers
 3. Application: China shock
- ▶ I enjoyed diving deeply into the paper!
And the discussions with Ariel and David over the years
- ▶ Interesting alternative to Kaldor-Hicks
 - ▶ More so with lump-sum transfers
 - ▶ Less so without

Discussion Roadmap

1. Welfare Assessments & challenges → Big Picture
 - ▶ Single Individual: $I = 1$
 - ▶ Heterogeneous Individuals: $I \geq 1$
2. Aggregate Productivity → This Paper
 - ▶ Definition
 - ▶ Example → Stylized China Shock
3. Final Comments

Welfare Assessments

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Step #1: Specify a model

Step #2: Consider a (global or marginal) change/perturbation in allocations

Technology-driven or not: e.g. AI, Tariffs, Monetary/Fiscal Policy, China shock, etc.

status quo ($\underline{\theta}$) \rightarrow alternative (θ)

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WELFARE QUESTIONS

	Individual	Aggregate
Are people better or worse off? Ordinal	Easy	Ambiguous Efficiency/Redistribution
By how much? Cardinal	Ambiguous Unit + Experiment	Hard (this paper)

Welfare Assessments

- ▶ Why are welfare assessments so hard? *Paradoxes/reversals/impossibility*
- ▶ **Two Original Sins of Welfare Economics**

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- ▶ Why are welfare assessments so hard? *Paradoxes/reversals/impossibility*
- ▶ **Two Original Sins of Welfare Economics**

Sin #1 Ordinality of Preferences

- ▶ Utility scores lack cardinal meaning
Many preference-preserving transformations of utilities → Same behavior
- ▶ Cardinal assessments require a unit → welfare numeraire

Sin #2 Varying Marginal Utility of “Wealth” (“income effects”)

- ▶ Solved with quasi-linearity → ... but this is EFG!
- ▶ Irrelevant for marginal assessments

Single/Representative Individual

a) Ordinal assessment: $\underbrace{V^i(\theta)}_{\text{status quo}}$ vs. $\underbrace{V^i(\theta)}_{\text{alternative}}$

b) Cardinal assessment

1. Choose unit → welfare numeraire
2. Choose experiment → e.g. EV, CV, CS Marginally: EV=CV=CS
Equivalent: value at status-quo vs. Compensating: value at alternative

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▶ Example: Lucas 87 → Cost of Business Cycles

$$EV : \underbrace{\sum_t \beta^t \sum_{s^t} \pi(s^t) u(c_t^i(s^t; \underline{\theta})) (1 + \mathcal{E}^i(\theta))}_{\text{Status Quo (Business Cycle) + EV}} = \underbrace{\sum_t \beta^t \sum_{s^t} \pi(s^t) u(c_t^i(s^t; \theta))}_{\text{Alternative (No Business Cycle)}}$$

$$CV : \underbrace{\sum_t \beta^t \sum_{s^t} \pi(s^t) u(c_t^i(s^t; \underline{\theta}))}_{\text{Status Quo (Business Cycle)}} = \underbrace{\sum_t \beta^t \sum_{s^t} \pi(s^t) u(c_t^i(s^t; \theta)) (1 - \mathcal{C}^i(\theta))}_{\text{Alternative (No Business Cycle) - CV}}$$

1. Unit: proportional perpetual individual/aggregate consumption

Others: date-0 consumption, consumption in booms/recessions, etc.

2. Experiment: EV-style

EV vs. CV may matter → Jones/Klenow 2016 AER

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Many Individuals

- a) Ordinal assessment \rightarrow SWF: $\mathcal{W}(V^1, \dots, V^I) \underset{\text{typically}}{=} \sum_i \overbrace{\alpha^i V^i}^{\text{utilitarian}}$
Pareto criterion \rightarrow rarely useful
- ▶ Appeal: Paretian + global ranking \rightarrow optimal policy objective
 - ▶ Challenge: not invariant to preference-preserving transformations
Addressable: compute “individual weights” in [Davila/Schaab JPE 2025](#)

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- b) Cardinal assessment \rightarrow Kaldor-Hicks/Cost-Benefit Analysis
- ▶ Kaldor-Hicks = (unweighted) sum of gains and losses

$$\text{Kaldor} = \sum_i C^i(\theta) \quad \text{or} \quad \text{Hicks} = \sum_i \mathcal{E}^i(\theta)$$

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- ▶ **Remark**: literature used to treat SWF and KH as radically different approaches
Davila/Schaab JPE 2025 \rightarrow once a welfare numeraire is chosen, marginally:

$\text{SWF} = \text{Kaldor-Hicks} + \text{Redistribution}$

Three Remarks

- ▶ **Remark #1:** KH depends on welfare numeraire (and experiment)
 1. Monetary/financial-based → partial equilibrium ($px \leq w$)
 2. Consumption-based → Lucas 87
 3. Factor-based → This paper
- ▶ **Remark #2:** hypothetical vs. actual compensation
 - ▶ Valuation vs. compensation
 - ▶ **Boadway 74 Paradox:** actual compensations in GE are problematic
Prices change in equilibrium after compensation
- ▶ **Remark #3:** Lucas 87 does not aggregate
 - ▶ Why? % of individual consumption
 - ▶ Histogram of individual gains and losses → fine ✓
 - ▶ Suggestion → % of aggregate consumption
Explained in **Davila/Schaab JPE 2025**

Aggregate Productivity

Definition

$$A(\theta) \equiv \max \left\{ Z : \text{there is } c \in \underbrace{C\left(\theta, \frac{1}{Z}\right)}_{\text{feasible allocations}} \text{ and } \underbrace{c_i}_{\text{alternative}} \succeq_i \underbrace{c_i(\theta)}_{\text{status quo}}, \forall i \right\}$$

- ▶ **Aggregate Productivity :** $A(\theta)$
 - ▶ Uniform factor contraction at alternative
 - ▶ Keeping everyone weakly better than status quo
 $A(\theta) > 1$: good, $A(\theta) < 1$: bad
- ▶ **Remark:** two options
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miraculous consensus, compensated representative agent
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1. Unit \rightarrow "proportional uniform factors"
Proportional is reasonable \rightarrow why uniform across all factors?
2. Experiment \rightarrow "CV-style"
Compensation at alternative

- ▶ **Suggestion:** define and compute the EV-style counterpart

"Minimum uniform factor expansion at status quo keeping everyone weakly better than alternative"

Example: “Stylized China Shock”

- ▶ Two individuals, each has linear technology with fixed factor

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With transfers \rightarrow target “aggregate level, then reshuffle”

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3. Aggregate productivity without transfers:

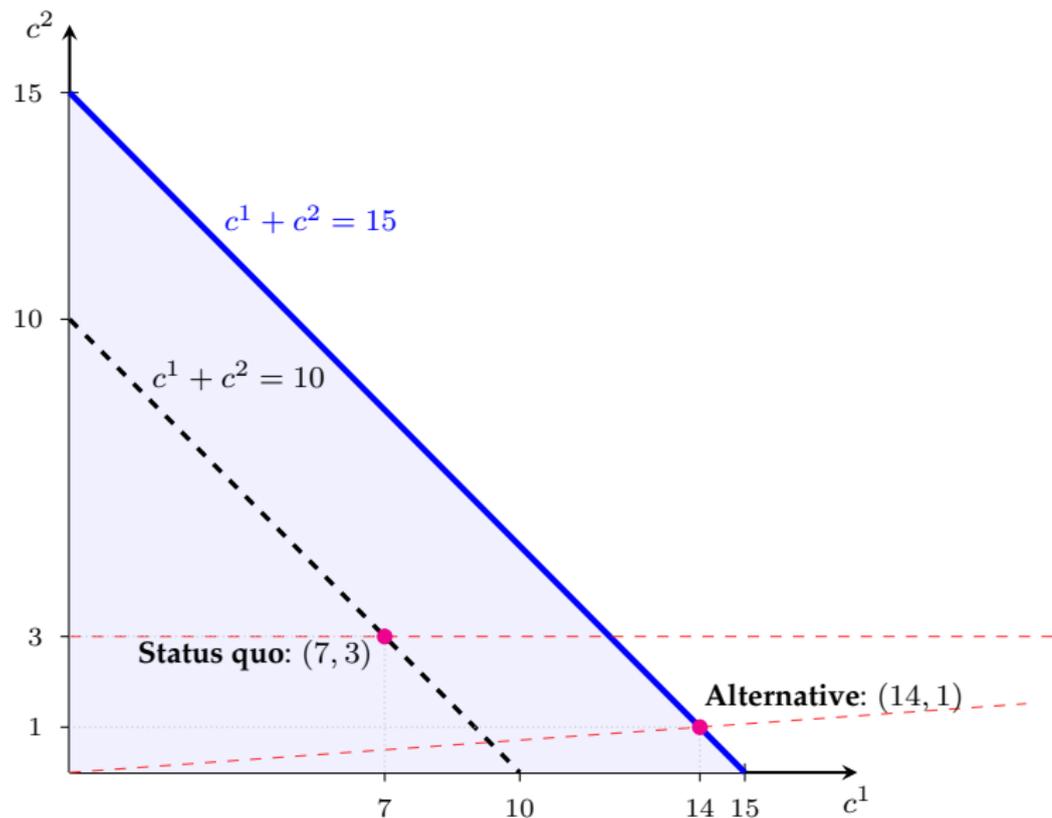
$$A^1 = 14/7 = 2, \quad A^2 = 1/3 \quad \Rightarrow \quad \boxed{A} = \min \{A^1, A^2\} = \boxed{1/3} \quad (!!)$$

- ▶ Contracting all technologies by $\frac{1}{3}$ leaves the losing agent indifferent

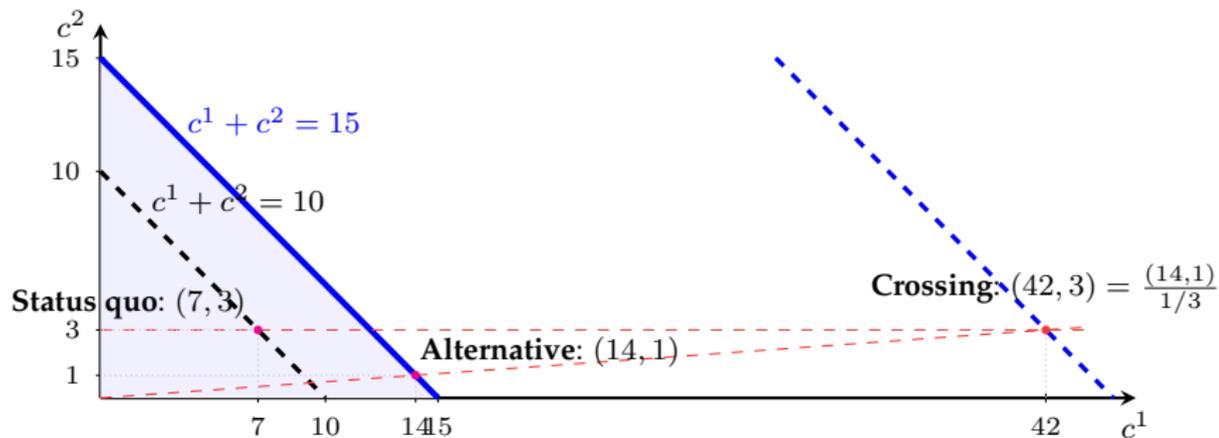
Without transfers \rightarrow driven by least favored individual (!) \rightarrow Rawlsian

Is this how we want to measure aggregate productivity?

Example: “Stylized China Shock”



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Example: China Shock

Table 1: Effect of China Shock on the United States

Scenario	Immobile Factors		Mobile Factors	
	$\Delta \log A$	Δ Tariff (p.p.)	$\Delta \log A$	Δ Tariff (p.p.)
Tariffs & lump-sum transfers	0.008	+0.1	0.010	+0.3
Tariffs & targeted rebates	-0.010	+7.4	0.010	+0.4
Tariffs & non-targeted rebates	-0.179	+11.4	0.008	+1.6
Laissez-faire	-0.235	-	0.008	-

Tariff changes are expressed in percentage points.

- ▶ Restricted transfers $\rightarrow A$ turns negative
Factor mobility spreads gains out
- ▶ Laissez-faire (no transfer) \rightarrow driven by largest losers
 - ▶ Who are they? Low skill
- ▶ **Remark:** *"This measure does not take a stance on how social surplus or losses should be divided among agents"*
Every approach (implicitly or explicitly) must take a stance!
 - ▶ With transfers \rightarrow transfers go to least favored
 - ▶ Without transfers \rightarrow Rawlsian
Measure shaped by least favored individual

Final Comments

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#1 Tension implementing compensations

Same argument applies to approaches with actual transfers

- ▶ If transfers are available at alternative, why not at status quo?
- ▶ Without transfers → determined by least favored
 - ▶ My preference: compute values and aggregate → do not compensate
- ▶ Transfers should be part of the “alternative”
 1. Status quo: no shock
 2. Alternative #1: China shock w/o transfers → Real world
 3. Alternative #2: China shock with transfers

#2 Aggregate Productivity is a function of the status-quo:

Same argument applies to (global) Kaldor-Hicks

$$A \left(\underbrace{\theta'}_{\text{alternative}} ; \underbrace{\theta''}_{\text{status quo}} \right) \neq A \left(\underbrace{\theta''}_{\text{alternative}} ; \underbrace{\theta'}_{\text{status quo}} \right)$$

- ▶ Ranking of alternatives may switch depending on status quo
Challenges when used as global objective
- ▶ Reversals → similar to Scitovsky 41

Final Comments

#3 Aggregating vs. Dissecting Welfare Gains

- ▶ Why do welfare/productivity/efficiency gains materialize?
- ▶ “Origins of welfare gains” → Davila/Schaab 2025, 2026ab; BarconsDS 2025
- ▶ One aggregate measure vs. Explaining that measure

#4 Consumption-based welfare numeraires → fewer assumptions

- ▶ Valuation directly from individual
- ▶ Money or technology-based numeraires hinge on production or market assumptions
- ▶ Older version: based on consumption

Consumption vs Factor-Based Numeraire

#5 Applicability to endowment/exchange economies?

- ▶ Example with incomplete markets
- ▶ Older version: *Aggregate-Efficiency* vs *Aggregate-Productivity*

#6 It would be useful to include more comparisons to Kaldor-Hicks

- ▶ With and without implementing compensations
- ▶ In specific scenario → e.g. China Shock

Conclusion

- ▶ New measure of aggregate productivity with heterogeneous agents
- ▶ Interesting alternative to Kaldor-Hicks
 - ▶ More so with implementable lump-sum transfers
 - ▶ Less so without → driven by least favored
- ▶ I enjoyed reading the paper!

Thank you for your attention